

Getting Real with Augmented and Virtual Reality: Views from the Inside

04.06.2017

6:00 p.m. - 8:30 p.m.

Sheppard Mullin San Francisco

Four Embarcadero Center, 17th Floor

San Francisco, CA 94111

Directions

[Click here to register for this event](#)

Please join Sheppard Mullin for an engaging dual panel event focusing on the current state of the augmented and virtual reality industries. While often mentioned interchangeably, AR and VR are marked by their own distinctive characteristics and uses.

Each of our panels will consist of a cross-section of experts and will focus on the business trends and challenges, investment opportunities, and the legal landscape of the separate AR and VR worlds. The panelists will share their diverse insights on the current climate and future of AR and VR, and discuss how their businesses bear on each arena and the various issues they face.

Space is limited, so please register promptly!

Augmented Reality Speakers:

- **Patrick McGill**, *Associate General Counsel*, Meta Company
- **Matthew Szymczyk**, *CEO*, Zugarra
- **Tom Emrich**, *Partner*, Super Ventures

Virtual Reality Speakers:

- **Marco DeMiroz**, *General Partner*, The Venture Reality Fund
- **Derek Eletich**, *CEO*, Superstar Games
- **Mehrshad Mansouri**, *Head of Immersive Business Development and Partnerships*, GoPro
- **Matou Tlapák**, *COO*, Lifeliq
- **Stephen Phillips**, *Co-Founder and CTO*, Theia Interactive

Attorneys

James G. Gatto

Stephanie L. Zeppa

Practice Areas

Corporate